

Resizing Images For Digitally Projected Competitions

Please ensure that you have completed **all** other editing tasks before beginning this procedure.

Begin by flattening the image (Layer menu – Flatten Image)

Ensure that the image is in sRGB colour mode (Image menu – sRGB Color) and is set to 8 bits/channel (Image menu – 8 bits/channel)

Next, open the Edit menu and select Preferences – General. In the window which opens find Image Interpolation and set it to Bicubic Sharper. Click OK and exit the window.

Go to the File menu and select Automate – Fit Image. In the window that appears enter 1400 in the width box and 1050 in the height box. Click OK to exit the window.

Return to the Edit menu and select Preferences – General. In the window which opens find Image Interpolation and set it to Bicubic. Click OK and exit the window.

In the Edit menu again, select Convert to Profile. In the window that opens set the Destination Profile to Adobe sRGB, the Intent to Perceptual, and ensure that Black Point Compensation and Use Dither are both ticked. Click OK to close the window

In the File menu select Save For Web & Devices. In the window that opens, find the Optimize menu, which is a small icon to the right of the Preset window and select Optimize to Filesize. This will open a small window where all you have to do is enter 2048 into the Desired Filesize box. Click OK to exit the window.

Back in the Save For Web & Devices window you can check your images new size in the bottom left corner and if happy save it as a quality 12 jpeg.

Please note although there is no specified file size limit, we specify 2048 (2mb) to keep the files sizes manageable.